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| Teacher: Keith Mulkins  | Subject Physical Education |  | Week of Nov. 7 – Nov. 9 |   |
| **Ky Core Content Standards** | **Learning Target** | **Procedures/Activities** |
| **K-2:**Physical EducationPL-EP-2.1.2 Fundamental manipulative skillsLearner will apply basic fundamental manipulative skills: throwing, catching in stations.**3-5:**PL-04-05-21.2 Fundamental manipulative skillsLearner will apply fundamental manipulative skills: throwing, catching, kicking & tossing) |
| Duty |
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| Warm Ups |
|    | Activities / Strategies:* 4 Corners
* Stretches/Group
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| Grade 3-5 |
|  Students will be able to: **Apply fundamental manipulative skills in game play: throwing & catching** | Activities / Strategies: Target Game1. Students will play Castle Dungeon Bowl. They will have to knock the other teams bowling pins and castles down in order to win. If the ball is caught then the thrower enters the other teams dungeon.
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| **Essential Vocabulary** |
| **K-5:** **Manipulative Skills****Catching****Throwing****Kicking****Tossing**Opposite FootStep to targetFollow throughLook through the windowHand make a diamondKnees bent |
| Grade K – 2 |
|  Students will be able to: **Apply basic fundamental manipulative skills in stations: throwing & catching** | Activities/Strategies: Throwing and Catching Stations1. Students will be put into stations with a partner to work on throwing and catching skills. (Different sized objects will be used)

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