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| Teacher: Keith Mulkins | Subject Physical Education |  | Week of Nov. 27 – Nov. 30 |  |
| **Ky Core Content Standards** | **Learning Target** | **Procedures/Activities** | | |
| **K-2:**  Physical Education  PL-EP-2.1.2 Fundamental manipulative skills  Learner will apply basic fundamental manipulative skills: throwing, catching in stations.  **3-5:**  PL-04-05-21.2 Fundamental manipulative skills  Learner will apply fundamental manipulative skills: throwing, catching, kicking & tossing) |
| Duty | | | |
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| Warm Ups | | | |
|  | Activities / Strategies:   * Jogging * Stretches/Group | | |
| Grade 3-5 | | | |
| Students will be able to:  **Apply fundamental manipulative skills in game play: throwing & catching** | Activities / Strategies: Castle Crashers   1. Students will compete against other teams by throwing balls, at hula-hoops set up as a castle and bowling pins. First team to knock down everything wins the game. | | |
| **Essential Vocabulary** |
| **K-5:**  **Manipulative Skills**  **Catching**  **Throwing**  **Kicking**  **Tossing**  Opposite Foot  Step to target  Follow through  Look through the window  Hand make a diamond  Knees bent |
| Grade K – 2 | | | |
| Students will be able to:  **Apply basic fundamental manipulative skills in game play: throwing & catching** | 1. Activities / Strategies: Castle Crashers   Students will compete against other teams by throwing balls, at hula-hoops set up as a castle and bowling pins. First team to knock down everything wins the game. | | |
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