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| Teacher: Keith Mulkins | Subject Physical Education |  | Week of Aug.27- Aug. 31 |  |
| **Ky Core Content Standards** | **Learning Target** | **Procedures/Activities** | | |
| **K-2:**  *PL-EP-2.1.1*  *PL-EP-2.1.2*  **3-5:**   |  | | --- | | PL-EP-04-05-2.1.1  PL-EP-04-05-2.1.2 | |
| Duty | | | |
|  | * AM Duties ( Hallway) | | |
| Warm Ups | | | |
| Students will be able to: Flexibility(Stretching) / Build Muscle Strength / Muscle Endurance / Cardio-respiratory | Activities / Strategies:   * Stretches/Group * Exercises * Review * Importance of (stop, look & listen) when whistle blows. * Review Stingray Ways in the Gym * Personal space & General space | | |
| Grade 3-5 | | | |
| Students will be able to: **Demonstrate locomotor and non-locomotor movements( movement concepts)**  **Demonstrate sportsmanship in regards to games and activities.** | Activities / Strategies: Movement Concepts and Tossing skills in  game play   1. Locomotor movement games  * Pac-Man * Shark attack | | |
| **Essential Vocabulary** |
| **Warm Ups:**  Flexibility, Muscle Strength, Muscle Endurance, Cardio-respiratory  **Warm Ups:**  Flexibility, Muscle Strength, Muscle Endurance, Cardio-respiratory  **K-5:**  Locomotor & non-locomotor  Personal Space  General Space  Tempo  Levels  Pathways  Walk  Jump  Gallop  Slide  Leap  Skip  Run  Jump |
| Grade K – 2 | | | |
| Students will be able to: **Demonstrate locomotor and non-locomotor movements**  **Demonstrate sportsmanship in regards to games and activities.** | Activities/Strategies: Movement Concepts (Locomotor & non-locomotor)   1. Fishy Fishy (Using locomotor skills in game play) 2. Locomotor line game. Different pathways set up   with line taped on the side. | | |
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| Assessments:  K-2: Observation  3-5: Observation |  | | |
|  | \* Substitute please see substitute folder | | | |